

PROLOG.  
Constants, Variables, Terms, Atoms, Clauses  
Syntax and Semantics

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- ✘ Open documentation page: [ai.ia.agh.edu.pl](http://ai.ia.agh.edu.pl)
- ✘ UPEL/Moodle course: <https://upel2.cel.agh.edu.pl/wiet/course/view.php?id=1239>
- ✘ SWISH: <https://swish.swi-prolog.org/>
- ✘ SWI-Prolog: <https://www.swi-prolog.org/>
- ✘ Roman Bartak Prolog page:  
<http://ktiml.mff.cuni.cz/~bartak/prolog/>
- ✘ Markus Triska Prolog page: <https://www.metalevel.at/prolog>
- ✘ Picat: <http://picat-lang.org/>
- ✘ Problog: <https://dtai.cs.kuleuven.be/problog/>

- ④ Ulf Nilsson, Jan Maluszyński: **Logic, Programming and Prolog**, John Wiley & Sons Ltd., pdf, <http://www.ida.liu.se/~ulfni/lpp>
- ⑤ Dennis Merritt: **Adventure in Prolog**, Amzi, 2004  
<http://www.amzi.com/AdventureInProlog>
- ⑥ Quick Prolog:  
<http://www.dai.ed.ac.uk/groups/ssp/bookpages/quickprolog/quickprolog.html>
- ⑦ W. F. Clocksin, C. S. Mellish: **Prolog. Programowanie**. Helion, 2003
- ⑧ SWI-Prolog's home: <http://www.swi-prolog.org>
- ⑨ Learn Prolog Now!: <http://www.learnprolognow.org>
- ⑩ <http://home.agh.edu.pl/~ligeza/wiki/prolog>
- ⑪ <http://www.im.pwr.wroc.pl/~przemko/prolog>

## Alphabet of Prolog

The alphabet of PROLOG consists of:

- ✘  $C$  — a set of constant symbols (or constants, for short),
- ✘  $V$  — a set of variable symbols (or variables, for short),
- ✘  $F$  — a set of function (term) symbols,
- ✘  $P$  — a set of relation (predicate) symbols.

## Meaning and Notation of Symbols

- ✘ **Constants** denote specific objects, items, elements, values, phenomena, etc. Constant names start with lower-case letters. Integers, rational numbers and strings are allowed (e.g. 'A small cat').
- ✘ **Variables** are used to denote the same elements in case the precise name of an element is currently not known, unimportant, or a class of elements is to be represented. Variable names start with an upper-case letter.
- ✘ **Functional symbols** serve as **complex object constructors**. Such objects have a root symbol (an element of  $F$ ) and a number of arguments. They follow the tree-like structure.
- ✘ **Predicate symbols** are used to define facts (relations). A fact can be *true* or *false*.

### The Principal Roles of Variables

- ✘ **unknown objects** — ones to be found,
  - ✘ **place-holders**, assure consistency with the arity of a functional or predicate symbol,
  - ✘ **coreference constraints** — and data carriers.
- 
- ✘ **Variables** may be used to denote *unknown but specific objects*; some variable  $X \in V$  may denote an object the properties of which are specified without specifying the object itself; a class of objects can be defined in an implicit way.
  - ✘ functional and predicate symbol have assigned a **constant number of arguments**; this is called the *arity* of a symbol, to be denoted as:

$$f/n,$$

where  $n$  is the arity of  $f$  — the constant number of arguments of  $f$ . The number of arguments cannot change — no argument can be missing.

- ✘ Variables acts as *coreference constraints* and data carriers. Two or more occurrences of the same variable in an expression denote the same object; if any replacement of an occurrence of some variable takes place, all the occurrences of this variable must be replaced with the same symbol or value.

## Motto: Do not kill Variables!!!

- ✘ In PROLOG variables can be **substituted** with certain values. This means that a variable can be assigned some value or be **bound** to it.
- ✘ The assignment can be annulled as a result of **backtracking** and then a new value can be assigned to the variable.
- ✘ Once a value is assigned **it cannot be overwritten!!!** The variable must be free first.

## Example: WRONG!!!

```
1 ?- X=2, X=X+1, write(X) .  
2 false.
```

## Example: O.K.

```
1 ?- X=2, Y is X+1, write(Y) .  
2 3  
3 X = 2.  
4 Y = 3.
```

## Variable Assignment

- ① = is the symbol for **unification**; in practice

$$X = a$$

means  **$X$  is bound to  $a$** , while

$$X = Y$$

means  **$X$  and  $Y$  are bound with each other**.

- ② **is** denotes assignment in the classic sense; the LHS value is calculated and assigned to the RHS variable, e.g.

$$Y \text{ is } 2 + 1.$$

The RHS must be completely instantiated!

## Singular Variable Occurrences

- ⊠ **Warning:** singular variable occurrences are in fact nonsense! PROLOG produces warnings.
- ⊠ **Anonymous variable** is denoted with `_`.
- ⊠ All singular variable occurrences should be replaced with anonymous variable.

## Terms

The set of **terms**  $TER$  is one satisfying the following conditions:

- ✘ if  $c$  is a constant,  $c \in C$ , then  $c \in TER$ ;
- ✘ if  $X$  is a variable,  $X \in V$ , then  $X \in TER$ ;
- ✘ if  $f$  is an  $n$ -ary function symbol ( $f/n$ ),  $f \in F$ , and  $t_1, t_2, \dots, t_n$  are terms, then

$$f(t_1, t_2, \dots, t_n) \in TER$$

- ✘ all the elements of  $TER$  are generated only by applying the above rules.

## Examples of terms

Assume  $a, b, c \in C$ ,  $X, Y, Z \in V$ ,  $f, g \in F$ , and arity of  $f$  and  $g$  is 1 and 2, respectively. The following are examples of terms:

- ✘  $a, b, c$ ;
- ✘  $X, Y, Z$ ;
- ✘  $f(a), f(b), f(c), f(X), f(Y), f(Z)$ ;  
 $g(a, b), g(a, X), g(X, a), g(X, Y)$ ;  
 $f(g(a, b)), g(X, f(X)), g(f(a), g(X, f(Z)))$ .

## Properties of terms

- ✘ **Warning: Terms** are not **functions** (nothing is calculated)!
- ✘ **Terms** are used to denote arbitrarily complex structures.
- ✘ The definition of terms is recursive (inductive).
- ✘ Having one functional symbol (of arity 1) and one constant symbol, an infinite number of terms can be defined.
- ✘ **Terms** and **Atomic Formulae** (facts) are syntactically identical.
- ✘ **Terms** are closed to **records**.

## Examples of terms in Prolog

```
1 man(socrates)
2 connected(a,b)
3 structure(a,X,f(a,b))
4 book(author(john,doe),title(abd_of_prolog))
5 tree(node(N),left(X),right(Y))
6 list(a,list(b,list(c,nil)))
7 f(f(f(f(f(a)))))
```

## Structural object

```
1 book (book_title,  
2       author (first_name, last_name),  
3       publisher_name,  
4       year_of_publication  
5       )
```

## Structural object: XML

```
1 <book>  
2   <book_title> Learning XML </book_title>  
3   <author>  
4     <first_name> Erik </first_name>  
5     <last_name> Ray </last_name>  
6   </author>  
7   <publisher_name>  
8     O Reilly and Associates, Inc.  
9   </publisher_name>  
10  <year_of_publication> 2003 </year_of_publication>  
11 </book>
```

## Structural object

```
1 book (  
2     title(book_title),  
3     author(author_name),  
4     publisher(publisher_name),  
5     year(year_of_publication)  
6 )
```

## Structural object: YAML

```
1 book:  
2   title:    book_title  
3   author:   author_name  
4   publisher: publisher_name  
5   year:     year_of_publication
```

## A L<sup>A</sup>T<sub>E</sub>Xstructure

$$\frac{\frac{x}{y}}{\sqrt{1 + \frac{x}{y}}},$$

## A L<sup>A</sup>T<sub>E</sub>Xstructure: Prolog view

```
1  frac (frac (x, y), sqrt (plus (1, frac (x, y))))
```

## A L<sup>A</sup>T<sub>E</sub>Xstructure — as term

```
1  \frac{
2      \frac{x}{y}
3      }
4      {
5      \sqrt{1+\frac{x}{y}}
6      }
```

## List construction as a term

```
1 list (red, list (green, list (blue, list (yellow, nil))))
```

## Tree as a term

```
1 tree (  
2     node (name, value),  
3     tree (node_left, left_left, left_right),  
4     tree (node_right, right_left, right_right)  
5 )
```

## example

```
1 tree (root, list_of_subtrees)
```

## Logical connectives

- ⊗ :- is equivalent of implication (**if**),
- ⊗ , is equivalent of conjunction (**and**),
- ⊗ ; is equivalent of disjunction (**or**).

## Facts

```
1 pred(arg1, arg2, ... argN).
```

## Clauses

```
1 h :- p1, p2, ..., pk.  
2 h :- q1, q2, ..., qm.
```

## Clauses — disjunction

```
1 h :- p1, p2, ..., pk; q1, q2, ..., qm.
```

# Example Prolog Predicates

```
1  var(+Term)    (nonvar(+Term))
2      Succeeds if Term currently is (is not) a free variable.
3
4  number(+Term)
5      Succeeds if Term is bound to an integer or floating point number.
6
7  integer(+Term)
8      Succeeds if Term is bound to an integer.
9
10 float(+Term)
11     Succeeds if Term is bound to a floating point number.
12
13 rational(+Term)
14     Succeeds if Term is bound to a rational number.
15
16 atom(+Term)
17     Succeeds if Term is bound to an atom.
18
19 atomic(+Term)
20     Succeeds if Term is bound to an atom, string, integer or float.
21
22 compound(+Term)
23     Succeeds if Term is bound to a compound term.
24
25 ground(+Term)
26     Succeeds if Term holds no free variables.
```

## Example Prolog Predicates

```
1  functor(?Term, ?Functor, ?Arity)
2      Succeeds if Term is a term with functor
3      Functor and arity Arity. If Term is a variable
4      it is unified with a new term holding only
5      variables.
6
7  arg(?Arg, +Term, ?Value)
8      Term should be instantiated to a term,
9      Arg to an integer between 1 and the arity of Term.
10     Value is unified with the Arg-th
11     argument of Term.
12
13  ?Term =.. ?List
14     List is a list which head is the functor of
15     Term and the remaining arguments are the arguments
16     of the term. Each of the arguments may
17     be a variable, but not both. This predicate
18     is called 'Univ'.
19     Examples:
20
21     ?- foo(hello, X) =.. List.
22     List = [foo, hello, X]
23
24     ?- Term =.. [baz, foo(1)]
25     Term = baz(foo(1))
```